



Workshop

Testing in Jest

Hint for trainers

- Report each change or addition to the **trainers'** Discord-Channel.
- Tell which Slide is affected, why the change is important and what benefit your change provides.
- Use the [code-highlighting-app](#) if you work with code-snippets.
- Use the following slide if you want to repeat certain topics of the workshop.

**unit vs. integration vs. e2e
testing**

Unit Testing

- code level
- every component can be unit tested (!)
- isolated testing
- Every dependency will be mocked and stubbed

Integration Testing

- code level
- Testing a component with its dependencies
- Takes sometimes a lot of effort to implement
- If isolated unit test doesn't make sense

E2E Testing

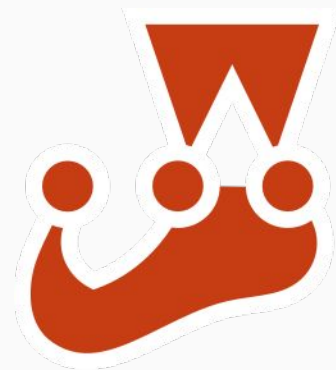
- User level (Browser)
- Browser robot
- Assertions against the document

Testing in React

- **Unit** tests (Jest)
- **Component** Testing
 - **Component** tests (with `@testing-library/react`)
 - Components (unit test)
 - Screens (integration test)
 - **Snapshot** tests
- End-to-end tests (Cypress)

Unit Tests with Jest

Jest is a JavaScript test runner



Why / What you'll learn



- Fast with parallel tests
- Zero-Configuration
- Everything you need built-in (e.g. code coverage, mocks, snapshot tests, ...)

Jest

<code>

Test method names should be sentences:

```
describe("BookListItem", () => {  
  test("renders a book from a book prop", () => {  
    // ...  
  });  
});  
  
// ✓ BookListItem renders a book from a book prop
```

Jest

<code>

Test method names should be sentences:

```
test("whether it will rain today", () => {  
  expect(isRaining("today")).toBe(true);  
});
```

Jest Basics

Jest in comparison to “classic tests”:

Test Suite: `describe()` **Test Suites can be nested!**

Test Case: `it()` or `test()`

Setup: `beforeEach()`

Tear Down: `afterEach()`

Assert: `expect()`

Jest Matchers

Matchers replace "assert_equal", "assert_..."

- `toBe()` → `toBeGreaterThan()`
- `toEqual()` → `toBeLessThan()`
- `toContain()` → `toBeCloseTo()`
- `toBeUndefined()`
- `toBeTruthy()`
- `toThrow()`

You can also create your own matchers.

Code coverage

- **statement coverage**: how many of the statements in the script have been executed.
 - 100% statement coverage implies 100% line coverage
- **branch coverage**: how many of the branches of control structures (e.g. if statements) have been executed.
- **function coverage**: how many of the functions defined have been called.
- **line coverage**: how many of lines of source code in the script have been tested.

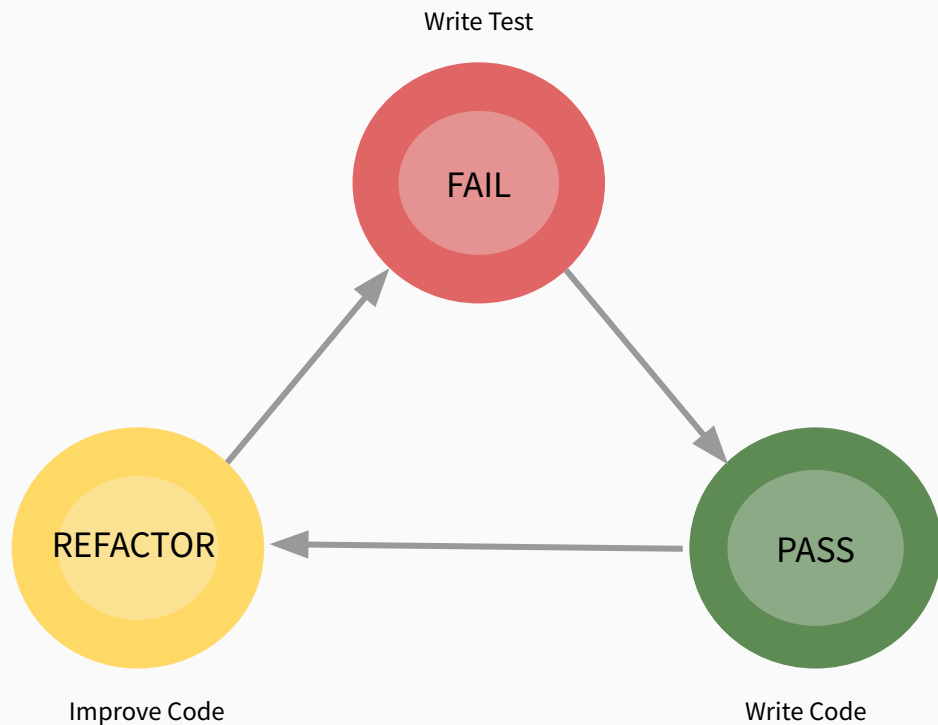
Code coverage

Example output

code coverage comes in colors **green**, **yellow** and **red** as a quick visual feedback.

File	% Stmts	% Branch	% Funcs	% Lines	Uncovered Line #s
All files	91.67	100	81.82	90.91	
common/util	100	100	100	100	
leapYear.ts	100	100	100	100	
test-utils.tsx	100	100	100	100	
components/BookList	100	100	100	100	
index.tsx	100	100	100	100	
components/BookListItem	100	100	100	100	
index.tsx	100	100	100	100	
components/Counter	75	100	60	75	
index.tsx	75	100	60	75	14-16

Test Driven Development (TDD)



Test Driven Development (TDD)

1. Write a test case and make sure it fails. (red)
2. Satisfy the test case with minimal effort. (green)
3. Improve/refactor your code...
 - a. Meet general code guidelines.
 - b. Make it readable and comprehensible.
 - c. Remove redundant code.
4. Verify that the test case is still passing. (green)



We teach.

workshops.de